



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS					Convention card
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE					
Style: natural/aggressive			Lead	In Partner's Suit			
Overcalls at 1 level 7/17, Overcall at 2 level 11/17, jump Overcalls weak		Suit	3rd and 5th	3rd/5th or attitude after raise			
TWO SUITES OVERCALLS SYSTEM GHESTEM		NT	Attitude	Attitude or count			
1 ♠ / ♦ → 2 ♦ = MAJORS, 2NT = ♥ + OTHER MINOR, 3 ♠ = ♠ + OTHER MINOR		Subseq	Top	Top			
1 ♥ / ♠ → 2 ♥ / ♠ = ♠ + other M, 2NT= minors , 3 ♠ = ♦ + other major, Reopening = as in 2^ position less 3/4 hcp, 1 ♥ / ♠ → 2NT = 18/20		Other: highest from doubleton					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)		LEADS			PLAYERS: Donati G.- Percario G. ITALY U31		
14/17 balanced + or - 2nd/4th		Lead	Vs. Suit	Vs. NT	SYSTEM SUMMARY		
Responses: system on		Ace	AKxxx; AKQ; Ax(x)	AKx; AKxx, Ax(x)	GENERAL APPROACH AND STYLE: NATURAL 5 cardmajor		
		King	KQJ; KQ109; AK;	AKQ10(x),AKJ10(x),KQ109,	1♠ = any balanced hand also with 4/5 ♦ 11/14 or (14/16) or natural unbalanced 11/21		
Reopening: 11/14 balanced (also without stop)		Queen	QJxx; Qx	KQxx; QJ10; QJ98;	1♦ = 10/21 4+ cards unbalanced		
Responses: system on		Jack	J109; J108; Jx	J109x; J1087x	1♥ = 10/21 5+ cards		
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	Natural	Natural	1♠ = 10/21 5+ cards		
1-Suit: weak (5/10 hcp) 6(+) cards		9	Natural	A98(x), K98(x), Q98(x), J98(x),			
2-Suit: GHESTEM		Hi-x	Even	Attitude			
		Lo-x	Odd	Attitude			
Responses: 2NT or Cue = forcing 1+ round		SIGNALS IN ORDER OF PRIORITY			1NT variable:= 10/13 NV vs V or NV vs NV 1/2nd, 14+/17 vulnerable or NV vs NV 3/4th		
Reopen: 12/15 good 6 cards suit					2NT Opening: 20/21 Balanced NV 1/2/3 seat 2NT = 18/19 balanced no 5M		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partner's Lead	Declarer's Lead	Discarding	2♦ = 17+/19 balanced w/out 5M	
		Suit	1 UDCA	UDCA	Odd = enc	NV 1/2/3 2♦ = Multi A) weak 6♥ or 6♠ B) 22/23 bal	
			2 Low = enc	preferential	reverse count	V 2♥ / ♠ = weak 5/10 NV 1/2/3 seat 2♥ / ♠ = weak 5M + 4+ minor	
Ghestem, JUMP = ask stopper			3 Lavinthal		Lavinthal	2 OVER 1 Response: FORCING GAME	
		NT	1 UDCA	UDCA	Odd = enc		
			2 Low = enc	preferential	reverse count		
			3 Lavinthal		Lavinthal		
VS. NT (vs. Strong / Weak; Reopening: PH)		Signals (including Trumps):				SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
DBL= points same range + 123 seat reopening vs strong NT= 5+m/4M							
2♠ = majors 4+4+, 2♦ = multi 6+♥ / ♠ or two suites 5M+5m strong							
2♥ / ♠ = 5+ with 4+ minor, 2NT = 6+♠ + 4♥ ,						Op. 2♦ = 18/19 bal/ 2♦ = Multi	
3♠ /3♦ = 6♠ +/6+♦ +4♠		DOUBLES					
VS. PREEMPTS (Doubles; Cue-bids; Jump; NT bids)							
Double = take out		TAKEOUT DOUBLES (Style; Responses; Reopening)					
3♠ / ♦ → 4♠ = 5 other minor with 5M, 4♦ = majors 55		Style : STANDARD TAKE OUT DOUBLE					
3♥ /3♠ → 4♠ /4♦ 5 in minor + 5 in other M		Responses: natural on 1♦/1♥ (only cue is F1+)					
		REDOUBLE = 10+ ANY DISTRIBUTION (USUALLY NO SUPPORT)				PSYCHICS rare	
		Reopening: 8+					
VS. ARTIFICIAL STRONG OPENINGS		After overcall: with good hand and without the opponents suit					
		SPECIAL, ARTIFICIAL and COMPETITIVE DOUBLE/REDOUBLE				SPECIAL FORCING PASS SEQUENCES	
Vs 1♠ - DBL = majors (constructive) , 1NT = 5+/5+ major/minor		1♠ → 1♦ → DBL = 4+♥, 1♠/1♦ → 1♥ → DBL = 4/5♠,					
		1♠/1♦ → 1♠ → DBL = 4/5♥					
OVER OPPONENT'S TAKEOUT DOUBLE						IMPORTANT NOTES THAT DON'T FIT ELSEWERE	
Redouble = 10+ new suit = Transfer						1M-2M= other M + clubs, 1M-2NT = other M + diamonds,	
						1M-3C = minors weak. 1M-3D = minors strong F1	

OPENING	*IF	MIN N° OF	NEG. DBL.	PLAYERS: Donati G.- Percario G. ITALY U31			
				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATION OVER COMPETITION AND WITH PASSED PARTNER
1♣	*	2	5♥	11/14 (14/16) balanced, also with 4/5♦ and 5M (14/15)	1♦ = 4+♥, 1♥ = 4+♠, 1♠ = TRSF to 1NT, weak no major, minors invit+, 5♦ 4M FG, weak/invit, 1NT = 12+ any FG balanced, 2♣ = 5+ cards FG unbalanced, 2♦ = 5+ cards FG, 2♥ = 5+♠ 4+♥ 3/8, 2♠ = 6+♣ 10/11 inviting.	1♣ - 1M-1 - 1M = 3 cards, 1NT = 2 cards, 1♣ - 1M-1 - 2NT = 15+ 4 cards support M, 3 way check back = 2♣ forced 2♦, 2♦ any FG, 2NT forced 3♣, 1♠ - 1X - 2♦ = multirever	1♣ - 1NT = 10/11 balanced, 1♣ - 2♣ = 5♠ 10/11, 1♣ - 2♦ = 6♦ 9/11
1♦		4	5♥	11/21 4+ cards unbalanced, only in third seat can have balanced hand (direction lead)	1♥ / 1♠ / 2♦ = natural, 1NT = GF bal. 2♣ = GF natural 5+♠ 2♥ = 5+♠ 4+♥ 3/9, 2♠ = 6+♣ 10/11 inviting, 2NT = weak♣ or solid♥ or♠ GF, 3♣ = 4+♦ inv+, 3♦ / 3♥ / 3♠ = pree	1♦ - 1M - 1NT any rever 16+, 3 way check back = 2♣ forced 2♦, 2♦ any FG, 2NT forced 3♣	1♦ - 2♣ = drury 3/4 cards support 9/11
1♥		5	5♦	Natural 10/22 HCP	1NT = NF; 2♣ / 2♦ = FG; 2NT = 10-11 3/4♥; 3♣ = 6-9 4♥; 3♦ = FG raise any shortness; 3NT / 4♠ / 4♦ = void (♠♦♠)	1♥ - 1♠ / 1NT - 2♣ = F1 (Gazzilli) 1♥ - 1♠ / 1NT - 2NT = 6-4min 16+ 1♥ - 1NT - 3♠ / ♦ = 5+5+ 16+	2♣ = drury; 3♣ = 6-9 4♥; 2nt = 10-11 4♥, 1♥ - 2♠ = minors 55 9/11
1♠		5	5♦	Natural 10/22 HCP	1NT = NF; 2♣ / 2♦ = FG; 2NT = 10-11 3♠ or 6-9 4♠; 3♠ = INV 6+♥; 3♦ = FG raise any shortness; 3NT / 4♠ / 4♦ = void (♠♦♥)	1♠ - 1NT - 2♣ = F1 (Gazzilli) 1♠ - 1NT - 2NT = 6-4min 16+ 1♠ - 1NT - 3♠ / ♦ = 5+5+ 16+	2♣ = drury; 3♠ = 6-9 4♥; 2nt = 10-11 4♥
1N	*		5♥	10/13 NV vs V or NV vs NV 1/2nd, 14+/17 vulnerable or NV vs NV 3/4th	2♣ = relay at least invitation, 2♦ / 2♥ / 2♠ / 3♣ = transfert, 2NT = puppet stayman, 3♦ = 55 MM inviting, 3♥ / 3♠ = both minors + shortness		
2♣	*	0	6♠	FG except 2♣-2♦-2NT Any distribution or 22+ balanced	2♦ = waiting or 5+♥ w/o 2H; 2♥ = positive 5+♠; 2♠ = 5+/5+ minors; 2NT/3♠/3♦ = HHxxx or 7+ cards (1H) with ♠/♦/♥	2♣-2♦-2♥ = nat or 24+ bal	
2♦	*	2	4♥	Balanced 18/19	2♥ = 4+♠ or special hands; 2♠ = trsf to 2NT (4+♥ or NT hands); 2NT = trsf to 3♠; 3♠ = puppet or 5+♥/4♠; 3♦ = 5+♠/4♥; 3♥/3♠ = shortness; 3NT = 5+♥/5+♠ forcing	2♦-2♥-2NT = 4♠	
2♦	*	0	no	NV 1/2/3 seat Multi A) weak 6♥ or 6♠ B) 22/23 bal	2♥ / 2♠ P/C, 2NT F1 positive, 3♠ / 3♦ / 3♥ / 3♠ pree, 3NT to play		
2♥/2♠	*	6	3♥	weak 2, 5/10 6 cards (rare 5)	2NT = relais F1, 2♠ - 3♠ = 5+♥ F1		
2♥/2♠	*	5	no	NV 1/2/3 seat 2♥ / ♠ = weak 5M + 4+ minor	2NT = relais F1, 3♠ / 4♠ / 4♠ = P/C, 3♦ = inv with fit M	2NT-3♠-3♥ = no majors; 2NT-3♠-3NT = 5♥	
2NT			5♥	20/21 balanced	Transfert responses, 3♠ = puppet stayman		
2NT			5♥	17+/19 balanced w/out 5M	Transfert responses, 3♠ = stayman		
3♦/3♣		6	no	pree, only not vulnerable vs vulnerable can be very aggressive	new suit F1		HIGH LEVEL BIDDING
3♥/3♠		7	no	pree, only not vulnerable vs vulnerable can be very aggressive	new suit F1		4NT RKCB = 1430 (4♠ RKCB only for ♦)
3NT	*		no	good preemptive in one major, promise 2KC	4♠ = ask major -1		DOPI - ROPI - EXCLUSION BLACKWOOD
4♦/4♠		7-8	no	pree, very weak	Natural		4♠ TURBO ONLY WITH CLUB TRUMP → 1 step 1/3/5 KC, cue 0/2/4
4♥/4♠		7-8	no	pree better than 3♥ / 3♠	Natural		4NT = QUANTITATIVE ONLY OVER NT BID
4NT		7-8	no	6/6 or 7/6 in minors (not strong)	Natural		JUMP TO 5NT JOSEPHINE OR PICK UP SLAM
5♦/5♠		7-8	no	big distribution	Natural		